Technology in Japanese Language Education:
A Workshop for K-16 Teachers
April 16, 2016
IUPUI — Indianapolis

Registration deadline: April 6, 2016

Sponsored by the East Asian Studies Center, Indiana University and the Association of Indiana Teachers of Japanese

Technology is an important part of language instruction. Students are digital natives now, and Japanese language teachers need to know resources that are useful in their study of Japanese language. We are pleased to have Dr. Kazumi Hatasa of the School of Languages and Literatures at Purdue University for the Keynote speaker. He will also lead hands-on session in the afternoon.

See the workshop schedule below.

The Keynote speech and reports on how to use technology in class will share the examples of technology incorporated into textbooks and classroom instructions.

In the hands-on session, participants will explore the games for Japanese language study developed by Dr. Hatasa.

Workshop organizing committee:
Misako Matsubara (Indiana University)
Tomoe Nakamura (North Central High School)

Workshop Schedule

All sessions will take place at the Campus Center at the Indiana University-Purdue University Indianapolis (IUPUI) campus.

8:30 a.m. Registration (CE 307, Campus Center)

9:00 Welcome
Hye-Seung (Theresa) Kang, Associate Director, East Asian Studies Center, Indiana University
Tomoe Nakamura, President, Association of Indiana Teachers of Japanese
Misako Matsubara, Senior Lecturer in Japanese and acting Japanese Language Coordinator, Department of East Asian Languages and Cultures, IU Bloomington

9:15 Reports from the Classroom (CE 307, Campus Center)

(1) 「日本語教科書の電子化：『オンラインで学ぶ日本語』の開発」
Computerization of Japanese textbooks: Developing "Learning Japanese Online"
By Atsushi Fukada (Professor of Japanese and Linguistics, Purdue University)
  Mariko Moroishi Wei (Associate Professor of Japanese and Linguistics, Purdue University)
  Kazumi Matsumoto (Assistant Professor of Japanese, Ball State University)

(2) 「ユニバーサルデザインを通してテクノロジーハイウェイを旅する」
“Traveling the Technology Highway via UDL (Universal Design for Learning) Principles”
By Elizabeth Bays (Japanese teacher, Columbus North High School)

(3) 「日本語ベラベラ:中高生のための日本語デジタル教科書の開発にあたって」
"Nihongo Pera Pera: Features of a Japanese Digital Textbook for Secondary Learners"
By Molly Jeon (Japanese teacher, Bloomington High School North)
  Keiko Kuriyama (Lecturer in Japanese, IUPUI)

10:45 Q & A

11:00 Break

11:10 Keynote Speech: IT Applications Developed at Purdue in Japanese
Kazumi Hatasa, Professor of Japanese, School of Languages and Cultures, Purdue University

11:55 Q & A

12:10 Box Lunch provided by workshop

1:20 p.m. Hands-on session on Technology led by Kazumi Hatasa

Group A (CE 307) – creating a simple game with ARIS (Participants need to bring their laptop computers, either Windows PC or Mac)

Group B (room CE 266) – Experience learning apps for hiragana, katakana, kanji, and pronunciation as well as ARIS games

3:20 Idea sharing (CE 307, Campus Center)

3:45 Wrap-up and evaluations (CE 307, Campus Center)

4:00 Conclusion