



DDH is back for the 2011-2012 Academic Year!

Come to the IUB chapter of [Decoding Digital Humanities](#) ! All are welcome. Decoding Digital Humanities is an informal gathering for those who are interested in all things digital, providing an opportunity to mingle, share ideas, discuss readings and raise questions surrounding the field of digital humanities. Decoding Digital Humanities chapters are active in the U.K. and Australia and provide opportunities to engage in international discussion forums.

The **April** meeting will take place on **Friday, April 27th from 4-6pm at Wells Library E174**. This meeting will focus on a screening of *A Digital Renaissance: Illuminating the Iliad*, a film documenting the digitization of the oldest complete copy of Homer's Iliad in Venice, in 2007. During the summer of 2007 researchers from the University of Kentucky, University of Houston, College of the Holy Cross, Furman University, and Brandeis University gathered in Venice, Italy at the Marciana Library to digitally preserve the Venetus A, the oldest existing complete text of the Homeric Iliad. Meticulously crafted in Byzantium, the Venetus A has been stored for 500 years in the Marciana Library. Its thousand-year-old pages contain handwritten notes recoding a tradition of scholarship going back to the Ptolemaic scholars of the second century BCE. In addition to digital photos, the text was also scanned in 3D with each page now fully preserved as a 3D model.

The film is one hour long and the screening will begin at 4pm, with discussion to follow. We'll have a few people who took part in the digitization project joining via Skype. Snacks will be provided! For more information and to view a trailer: <http://www.vis.uky.edu/iliad.php>

For more information about this meeting and other past meetings click the **Read More** tab below. To read more about discussions at our past meetings visit the [DDH Website](#)

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Past Meetings

Decoding Digital Humanities, February 2012 Meeting

The theme for February was the alternative academic, or "alt-ac" movement. This movement is when academics, usually those with a PHD, decide to take positions that are not as tenure track teaching faculty. Instead, these academics find jobs in other areas of academia or perhaps even leave academia but still continue to research and publish. This is a movement that is affecting the humanities, as scholars take positions outside of the standard humanities teaching positions, but still influence what is going on within the academic community.

The discussion focused on two readings. The first, a [blog post](#) by Bethany Noviskie which started this trend and [the other](#) is by William Pannacker on alt-ac being the future of the academy. Feel free to check out resources or follow the #altac or #alt-ac hashtag on twitter to see what is going on currently with the movement.

Decoding Digital Humanities, September 2011 Meeting

For the meeting we discussed Melissa Terras' ["Artefacts and Errors:](#)

Acknowledging Issues of Representation in the Digital Imaging of Ancient Texts."

The theme for September was, **"Issues of Representation in Digital Imaging."** As digital images of primary sources become more accessible, many scholars tend to interact with images of sources rather than with the sources themselves. What are the scholarly implications of this move? Can we trust our digital surrogates, and if not how can we trust our readings of them? Although Terras' article focuses on sources used for study in the Classics, the issue will be of interest to any scholar who uses primary sources, no matter the discipline or time period.

April's theme was "GIS and the Spatial Humanities"

For the meeting, we discussed the following article:

[David J. Bodenhamer's "The Potential of Spatial Humanities"](#)

What possibilities can thinking about space, in qualitative and quantitative terms, afford us? What are the possibilities for GIS in humanities scholarship?

Please also visit the [DDH Website](#)

Decoding Digital Humanities, March 2011 Meeting

The theme for March is ["Building Things."](#)

For the meeting, please read the following articles:

- * Stephen Ramsay's ["Who's In and Who's Out"](#) and ["On Building "](#)
- * Matthew Kirschenbaum's ["Hello Worlds: Why Humanities Students Should Learn to Program"](#)

One of the persistent tropes in defining DH is the idea that digital humanists build things. Tools. Objects. Stuff. The degree to which they should be engaging in such differentiates scholars' definitions of the field. Whether, for example, humanists should learn to program (to, among other things, facilitate building things) is currently being debated as we struggle to define our field.

- What is/should be our relationship to creating digital objects?
- What roles do we/should we play in such? (Primary investigators? Cowboy coders?)
- How are the things we see DH practitioners creating related to the kinds of things humanists have always created (books, articles, etc.)?

Come join us for friendly face-to-face conversation and beer.

RSVPs are not required but would be appreciated.

Best,

Grant Simpson
Department of English and School of Library and Information Science
Dot Porter
Associate Director for Digital Library Content and Services

The October DDH meeting took place on Thursday, October 21st, from 4-6 PM at the Irish Lion. October's theme was, *"Open Access, or, You Cannot Get a Database from Interlibrary Loan."*

The two articles discussed in the October 2010 were:

Peter Suber's [“Promoting Open Access In the Humanities”](#) [1]

Sayed Choudhury's [“Position Paper on Licensing/Legal Matters” from the Open Source Critical Editions Workshop](#) [2]

A message from the organizers: With digital technology comes new affordances, including, paradoxically, the ability to more effectively limit access through digital “rights management” (DRM) schemes. Without disabling such protections, DVDs cannot be copied, copy-protected files will not be authorized for play, and passages from a Kindle book cannot be cut and pasted into an article. It is this new world that DH practitioners must navigate in the use and creation of digital objects. But as both creators and users, we are in a ideal position to discuss the issues and ethics surrounding access and licensing.

Best,
Grant Simpson, Department of English
Dot Porter, Associate Director for Digital Library Content and Services

For a summary of the September 14th meeting go to <http://ddhbloomington.tumblr.com/post/1129468455/first-meeting-recap-grants-pov>