Presentation Outline

**What is media equation?**
--People’s tendency to interact socially with media

**Literature Review**
--Need for taking into account people’s tendency regarding social interaction in computers

**Hypotheses**
--Five Research Hypotheses

**Methodology**
--Participants
--Independent Variables
  - Type of computer based test
  - Difficulty level of Questions
--Dependent Variables
  - Students’ learning
  - Students’ interaction
  - Students’ satisfaction
--Procedure

**Findings & Results**
--Supported / unsupported hypotheses

**Discussion questions:**
1. Does human-like agent seem to be a promising way to better human computer interaction?
2. Does structural features of such a pedagogical agent cause to cognitive overload?